

# Towards End-to-End Reasoning for Question Answering

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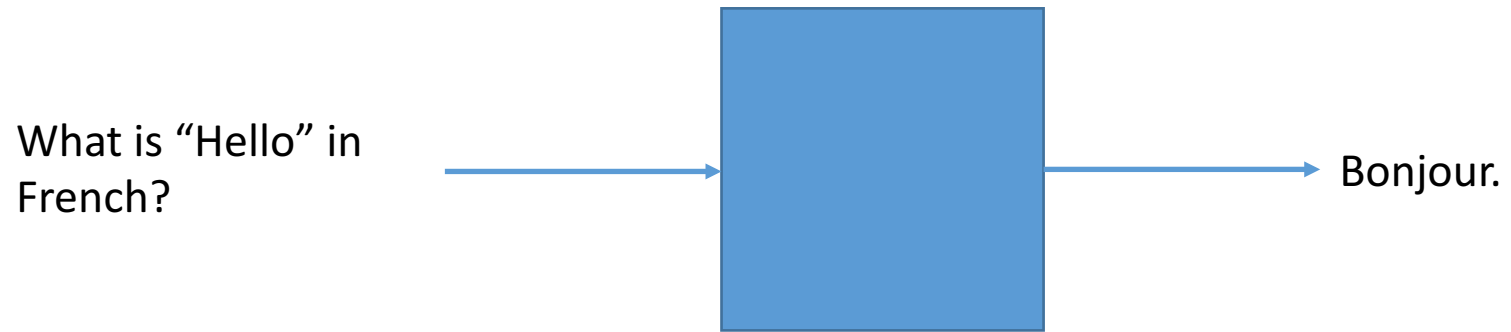
University of Washington

September 21, 2016

@ SK T-Brain

What is reasoning?

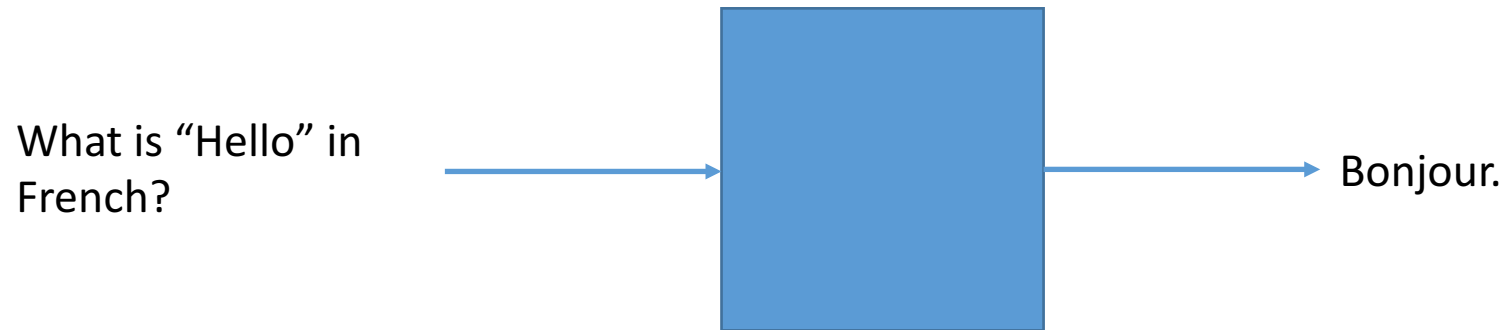
# Simple Question Answering Model



# Examples

- Most neural machine translation systems (Cho et al., 2014; Bahdanau et al., 2014)
  - Need very high hidden state size (~1000)
  - No need to query the database (context) → very fast
- Most dependency, constituency parser (Chen et al., 2014; Klein et al., 2003)
- Sentiment classification (Socher et al., 2013)
  - Classifying whether a sentence is positive or negative
- Most neural image classification systems
  - The question is always “What is in the image?”
- Most classification systems

# Simple Question Answering Model

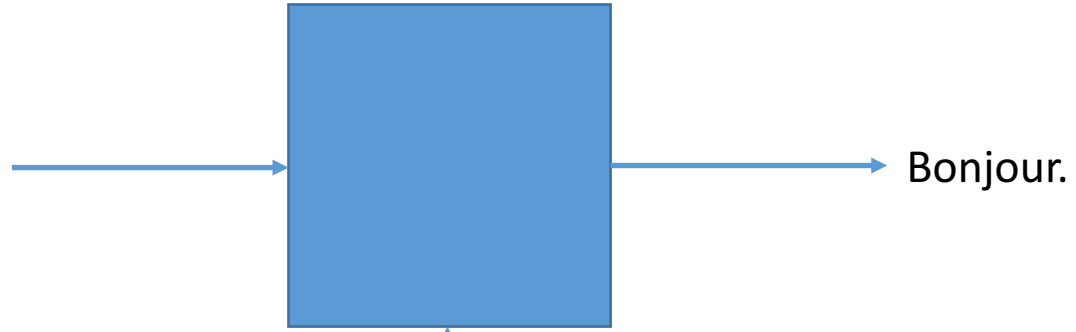


**Problem:** parametric model has finite, pre-defined capacity.

*"You can't even fit in an entire sentence into a single small vector!"*

# QA Model with Context

What is "Hello" in French?



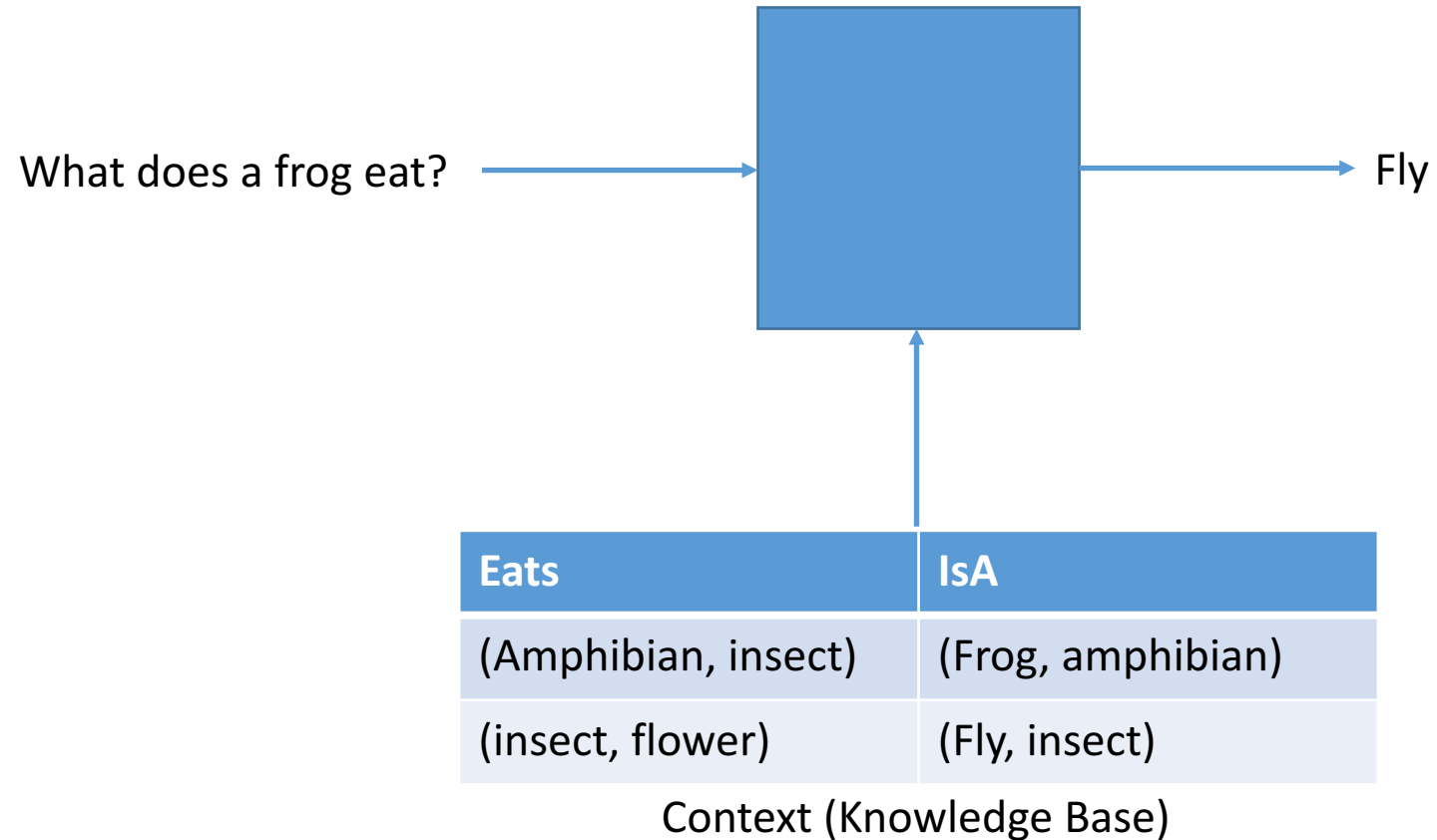
English	French
Hello	Bonjour
Thank you	Merci

Context (Knowledge Base)

# Examples

- Wiki QA (Yang et al., 2015)
- QA Sent (Wang et al., 2007)
- WebQuestions (Berant et al., 2013)
- WikiAnswer (Wikia)
- Free917 (Cai and Yates, 2013)
  
- Many deep learning models with external memory (e.g. Memory Networks)

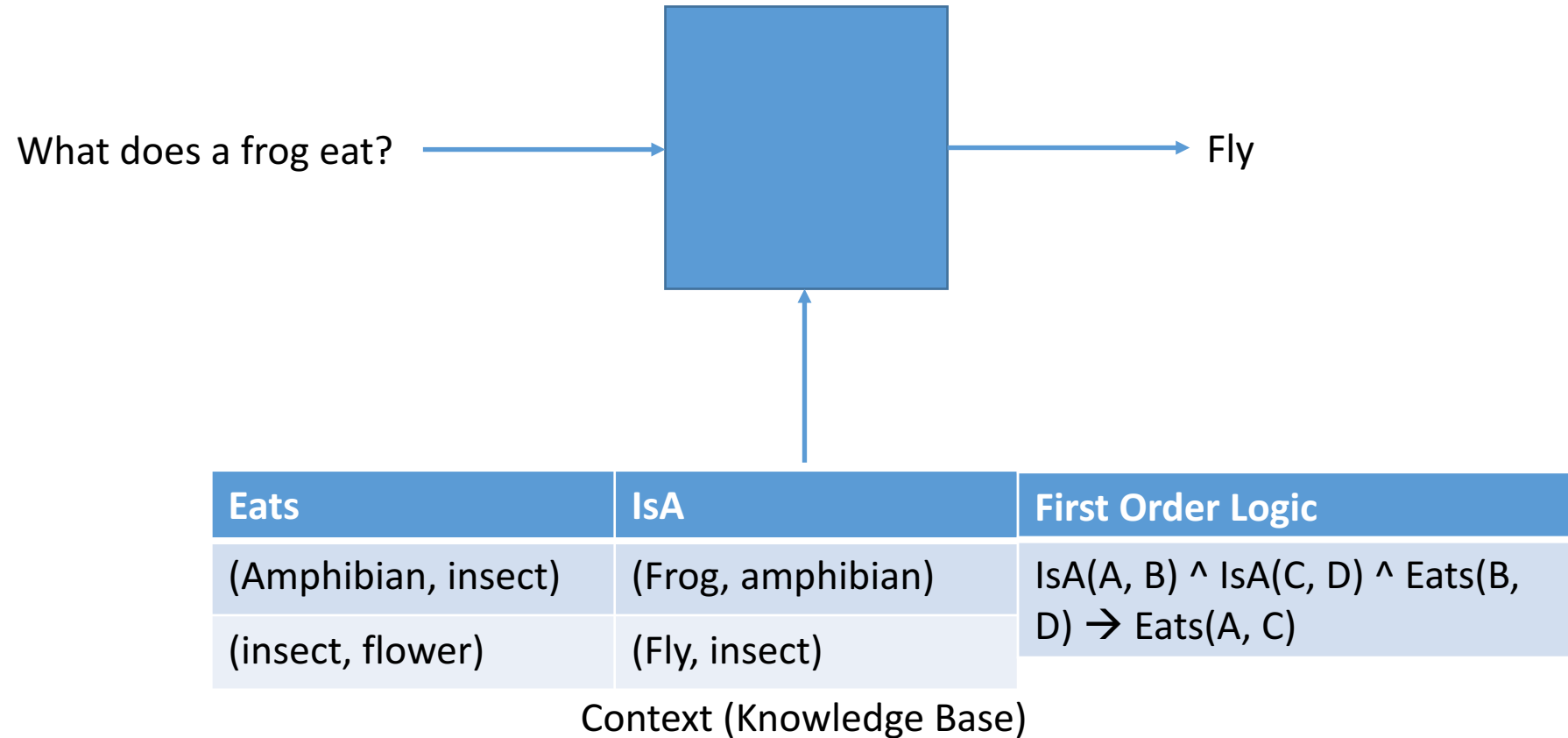
# QA Model with Context



**Something is missing ...**



# QA Model with Reasoning Capability



# Examples

- Semantic parsing
  - GeoQA (Krishnamurthy et al., 2013; Artzi et al., 2015)
- Science questions
  - Aristo Challenge (Clark et al., 2015)
  - ProcessBank (Berant et al., 2014)
- Machine comprehension
  - MCTest (Richardson et al., 2013)

# “Vague” line between factoid QA and reasoning QA

- Factoid:
  - The required information is explicit in the context
  - The model often needs to handle lexical / syntactic variations
- Reasoning:
  - The required information may *not* be explicit in the context
  - Need to combine multiple facts to derive the answer
- There is no clear line between the two!

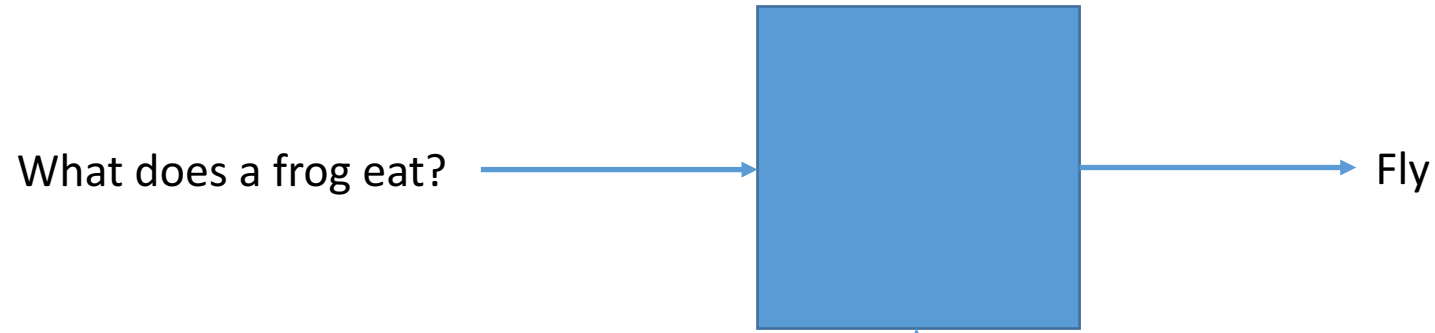
If our objective is to “answer” difficult questions ...

- We can try to make the machine more capable of reasoning (better model)

OR

- We can try to make more information explicit in the context (more data)

# QA Model with Reasoning Capability

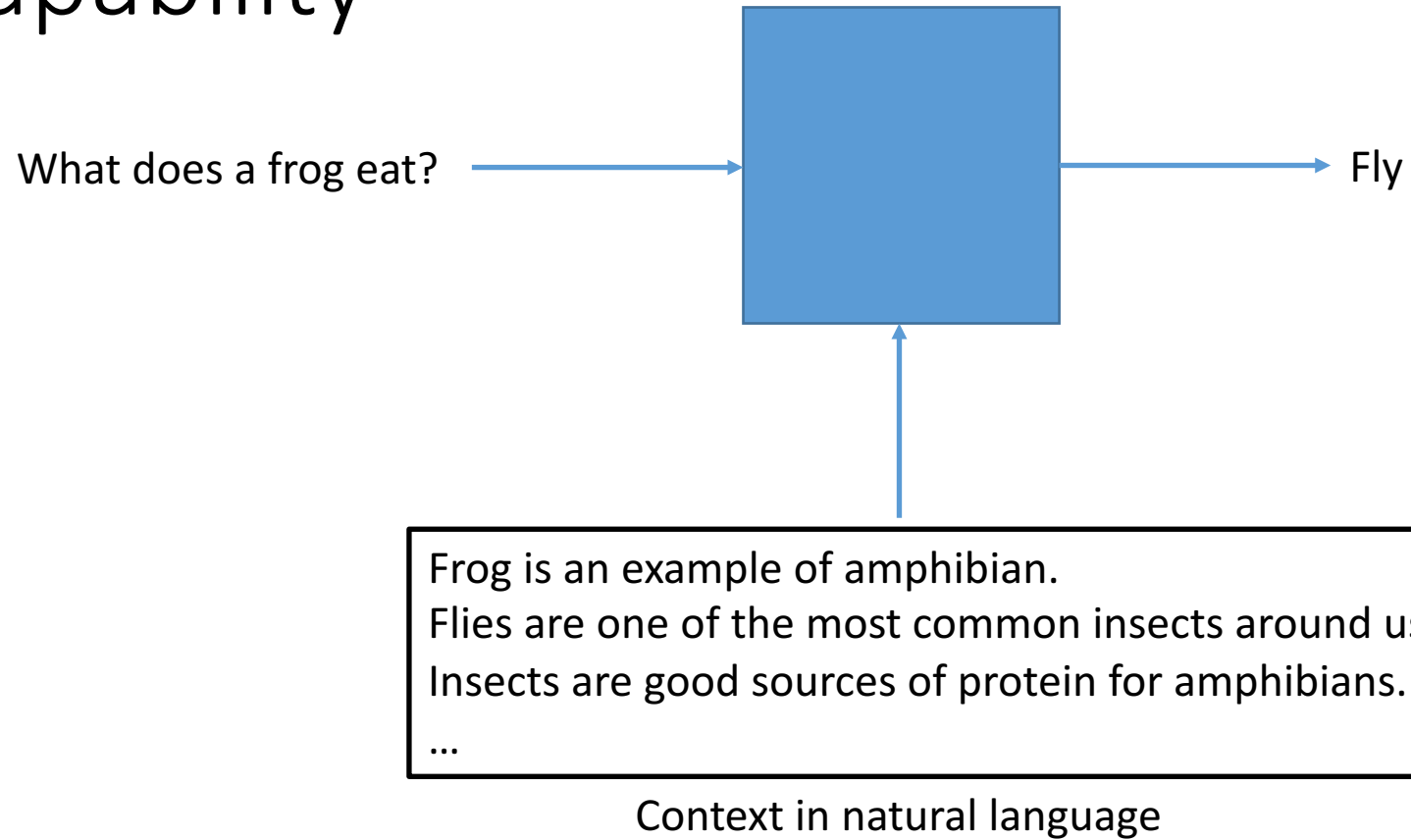


Who makes  
this?  
Tell me it's not  
me ...

Eats	IsA	First Order Logic
(Amphibian, insect)	(Frog, amphibian)	$\text{IsA}(A, B) \wedge \text{IsA}(C, D) \wedge \text{Eats}(B, D) \rightarrow \text{Eats}(A, C)$
(insect, flower)	(Fly, insect)	

Context (Knowledge Base)

# End-to-end QA Model with Reasoning Capability



# Is end-to-end always feasible?

- **No.** End-to-end systems perform poorly if either:
  - Data is limited
  - Logic is super complicated
  
- But not hopeless.

Reasoning Level

Geometry QA  
(2015)

Diagram QA  
(2016)

Stanford QA  
(2016)

bAbI QA  
(2016)

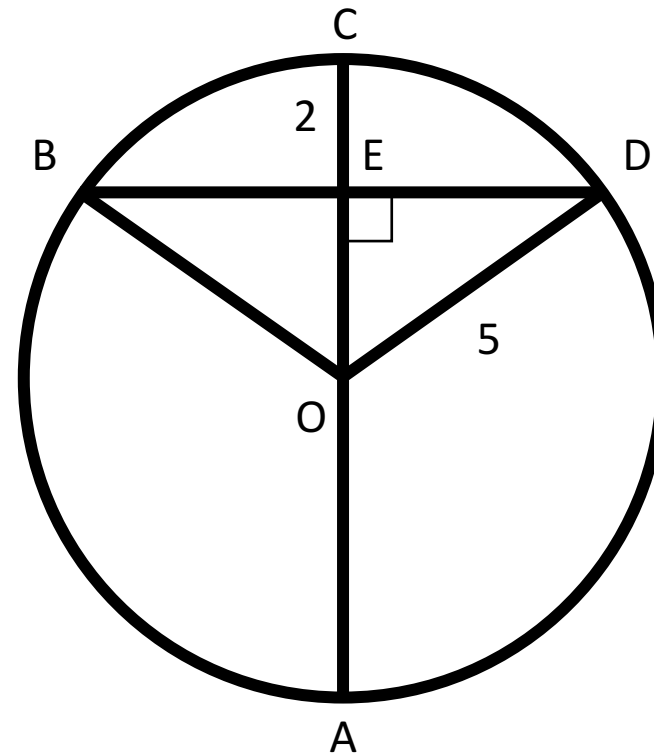
End-to-end-ness



# Geometry QA

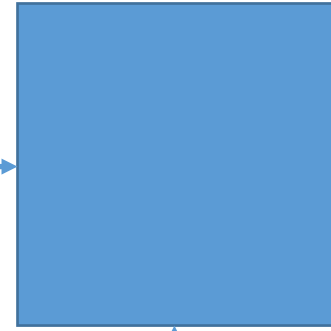
In the diagram at the right, circle  $O$  has a radius of 5, and  $CE = 2$ . Diameter  $AC$  is perpendicular to chord  $BD$ . What is the length of  $BD$ ?

- a) 2   b) 4   c) 6  
d) 8   e) 10



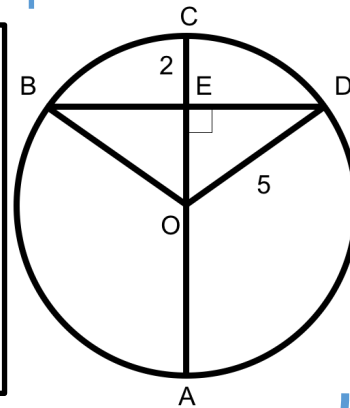
# Geometry QA Model

What is the length of  
BD?



8

In the diagram at the right, circle O has a radius of 5, and  $CE = 2$ . Diameter AC is perpendicular to chord BD.



First  
Order  
Logic

Local context

Global context

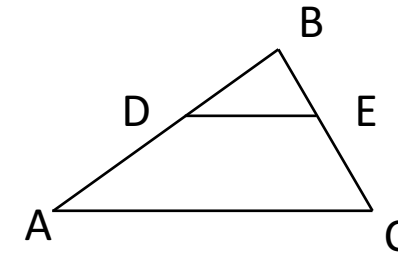
# Method

- Learn to map question to logical form
- Learn to map local context to logical form
  - Text  $\rightarrow$  logical form
  - Diagram  $\rightarrow$  logical form
- Global context is already formal!
  - **Manually** defined
  - “If  $AB = BC$ , then  $\angle CAB = \angle ACB$ ”
- Solver on all logical forms
  - We created a *reasonable* numerical solver

# Mapping question / text to logical form

*Text  
Input*

In triangle ABC, line DE is parallel with line AC, DB equals 4, AD is 8, and DE is 5. Find AC.  
(a) 9 (b) 10 (c) 12.5 (d) 15 (e) 17



*Logical  
form*

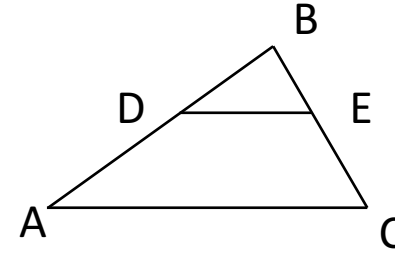
$IsTriangle(ABC) \wedge Parallel(AC, DE) \wedge$   
 $Equals(LengthOf(DB), 4) \wedge Equals(LengthOf(AD), 8) \wedge$   
 $Equals(LengthOf(DE), 5) \wedge Find(LengthOf(AC))$

**Difficult to directly map text to a long logical form!**

# Mapping question / text to logical form

Text  
Input

In triangle ABC, line DE is parallel with line AC, DB equals 4, AD is 8, and DE is 5. Find AC.  
(a) 9 (b) 10 (c) 12.5 (d) 15 (e) 17



Our  
method

Over-generated literals	Text scores	Diagram scores
<b>IsTriangle(ABC)</b>	0.96	1.00
Parallel(AC, DE)	0.91	0.99
Parallel(AC, DB)	0.74	0.02
Equals(LengthOf(DB), 4)	0.97	n/a
Equals(LengthOf(AD), 8)	0.94	n/a
Equals(LengthOf(DE), 5)	0.94	n/a
Equals(4, LengthOf(AD))	0.31	n/a
...	...	...

**Selected subset**

Logical  
form

$IsTriangle(ABC) \wedge$   
 $Parallel(AC, DE) \wedge$   
 $Equals(LengthOf(DB), 4) \wedge$   
 $Equals(LengthOf(AD), 8) \wedge$   
 $Equals(LengthOf(DE), 5) \wedge$   
 $Find(LengthOf(AC))$

# Numerical solver

- Translate literals to numeric equations

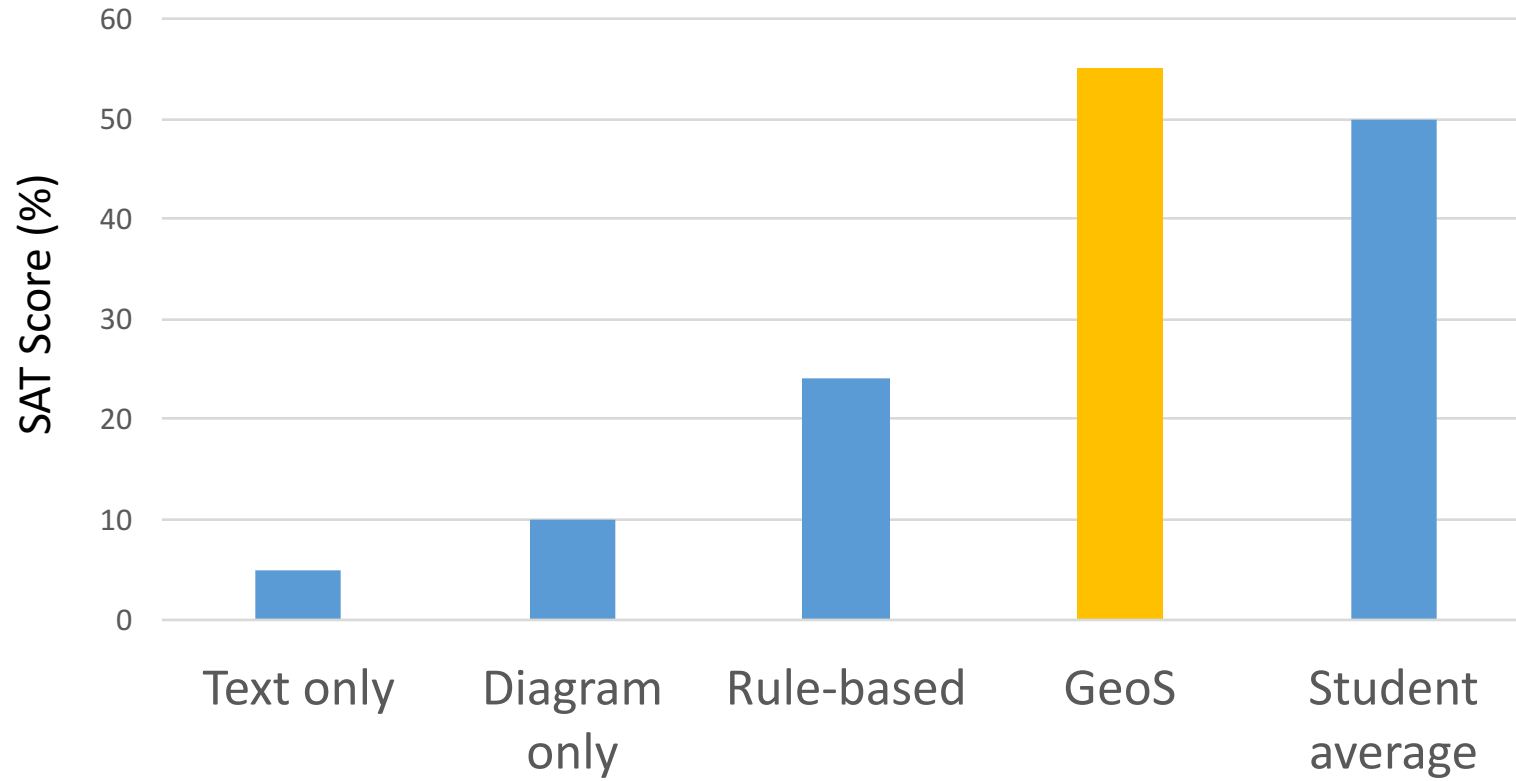
Literal	Equation
Equals(LengthOf(AB),d)	$(A_x-B_x)^2+(A_y-B_y)^2-d^2 = 0$
Parallel(AB, CD)	$(A_x-B_x)(C_y-D_y)-(A_y-B_y)(C_x-D_x) = 0$
PointLiesOnLine(B, AC)	$(A_x-B_x)(B_y-C_y)-(A_y-B_y)(B_x-C_x) = 0$
Perpendicular(AB,CD)	$(A_x-B_x)(C_x-D_x)+(A_y-B_y)(C_y-D_y) = 0$

- Find the solution to the equation system
- Use off-the-shelf numerical minimizers (Wales and Doye, 1997; Kraft, 1988)
- Numerical solver can choose not to answer question

# Dataset

- **Training questions** (67 questions, 121 sentences)
  - Seo et al., 2014
  - High school geometry questions
- **Test questions** (119 questions, 215 sentences)
  - We collected them
  - SAT (US college entrance exam) geometry questions
- We manually annotated the text parse of all questions

# Results (EMNLP 2015)



\*\*\* 0.25 penalty for incorrect answer



# Limitations

- Dataset is small
  - Required level of reasoning is very high
  - → A lot of manual efforts (annotations, rule definitions, etc.)
  - → End-to-end system is simply hopeless
- 
- Collect more data?
  - Change task?
  - Curriculum learning? (Do more *hopeful* tasks first?)

Reasoning Level

Geometry QA  
(2015)

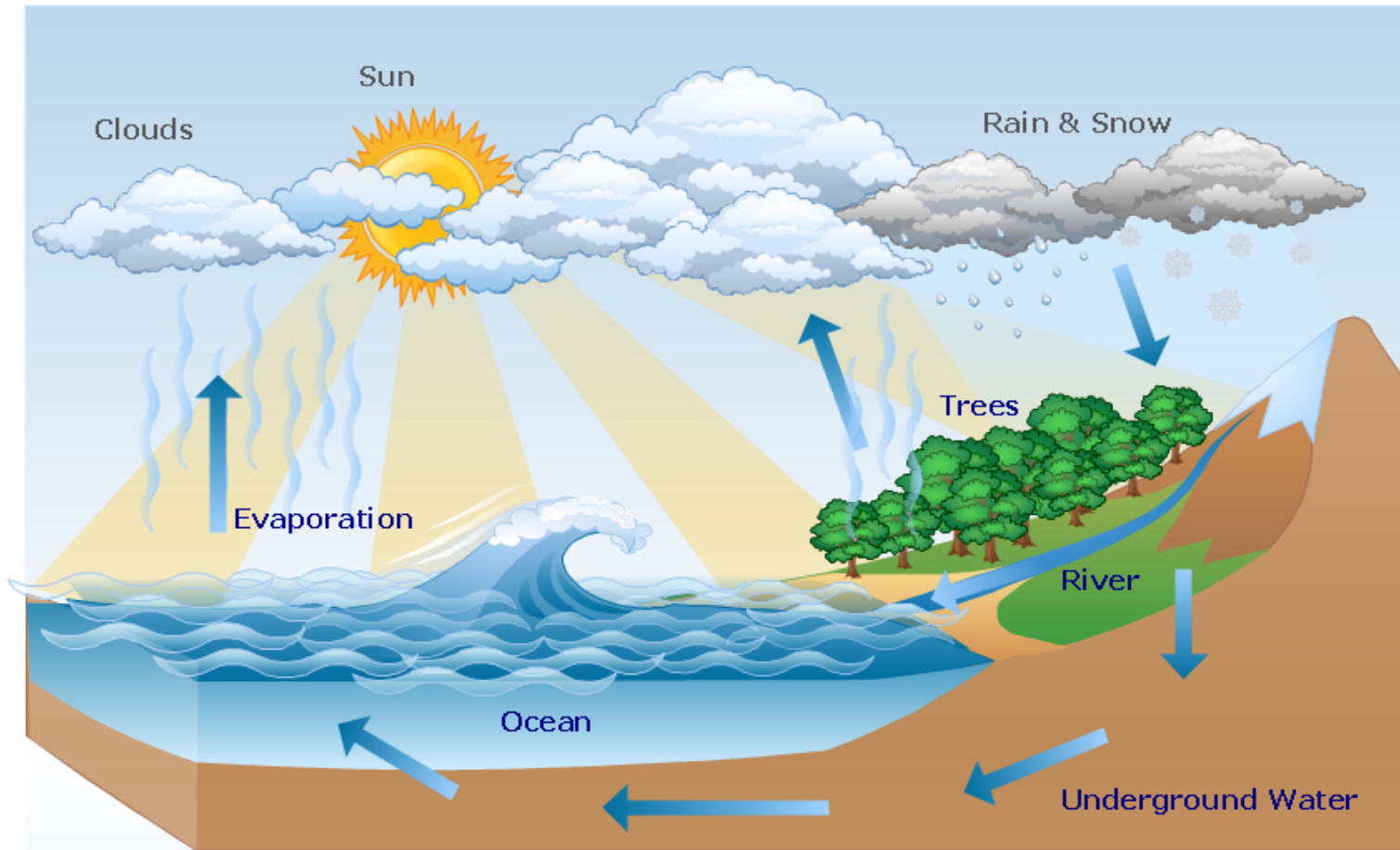
Diagram QA  
(2016)

Stanford QA  
(2016)

bAbI QA  
(2016)

End-to-end-ness

# Diagram QA



Q: The process of water being heated by sun and becoming gas is called

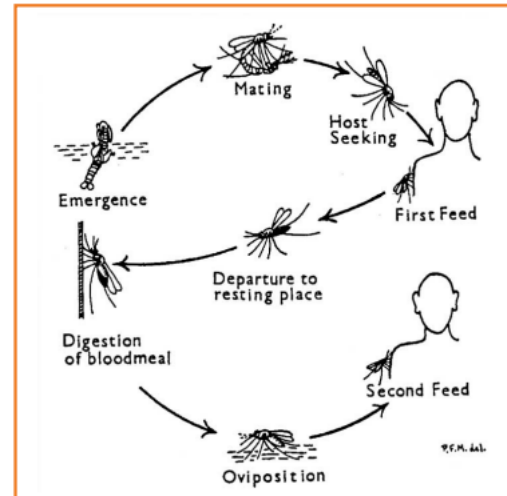
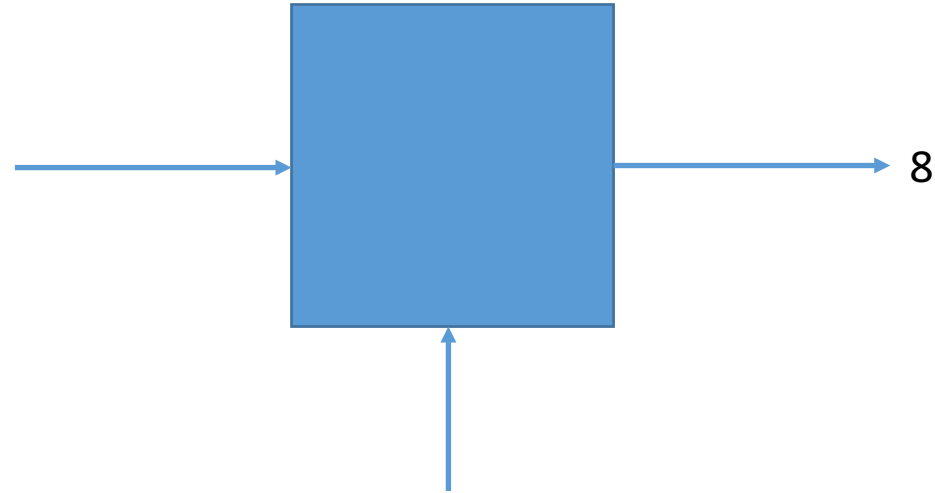
A: Evaporation

# Is DQA subset of VQA?

- Diagrams and real images are very different
- Diagram components are simpler than real images
- Diagram contains a lot of information in a single image
- Diagrams are few (whereas real images are almost infinitely many)

# Problem

What comes before second feed?



**Difficult to latently learn relationships**

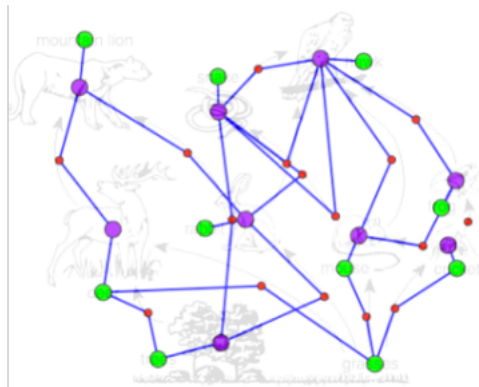
# Strategy

What does a frog eat?

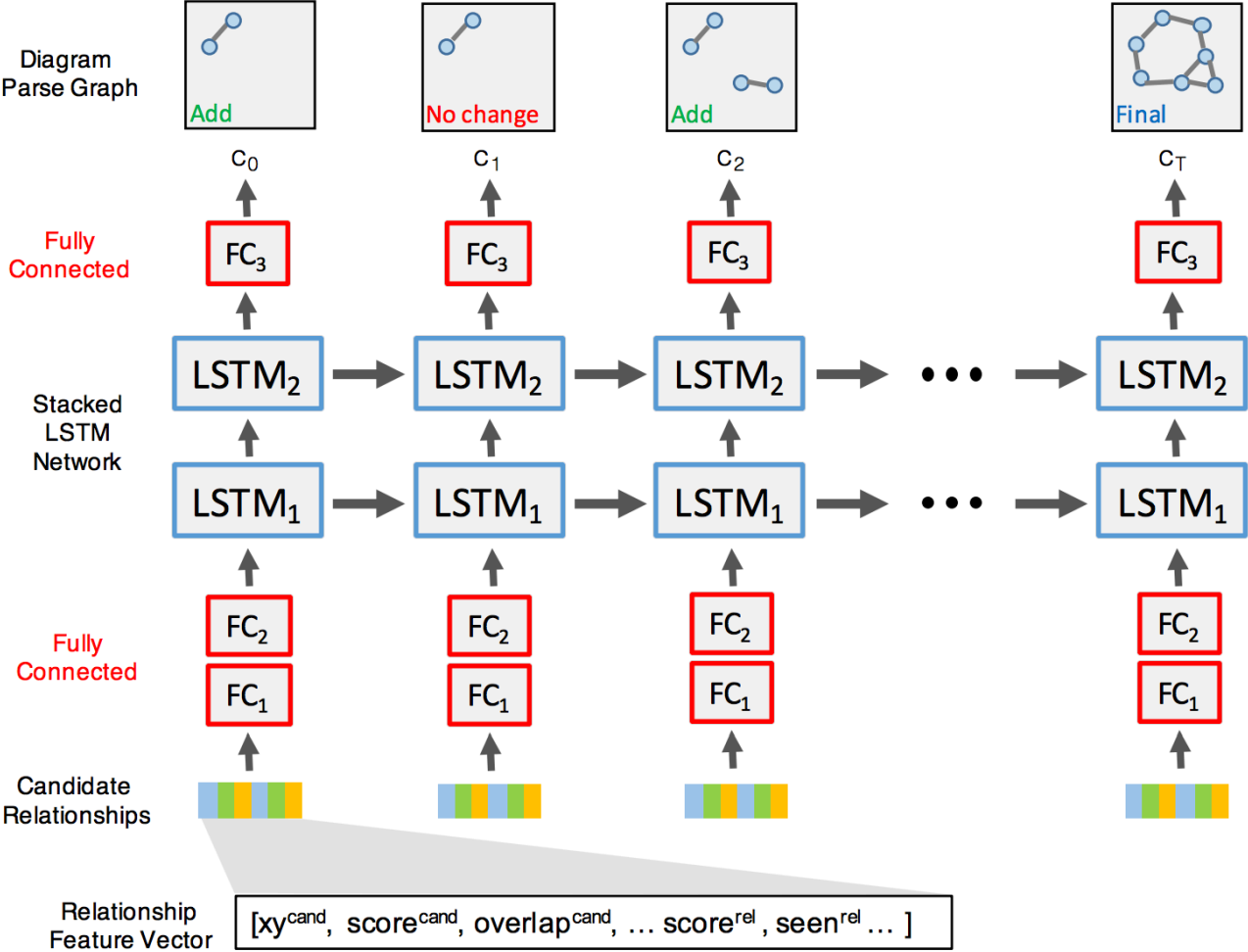


Fly

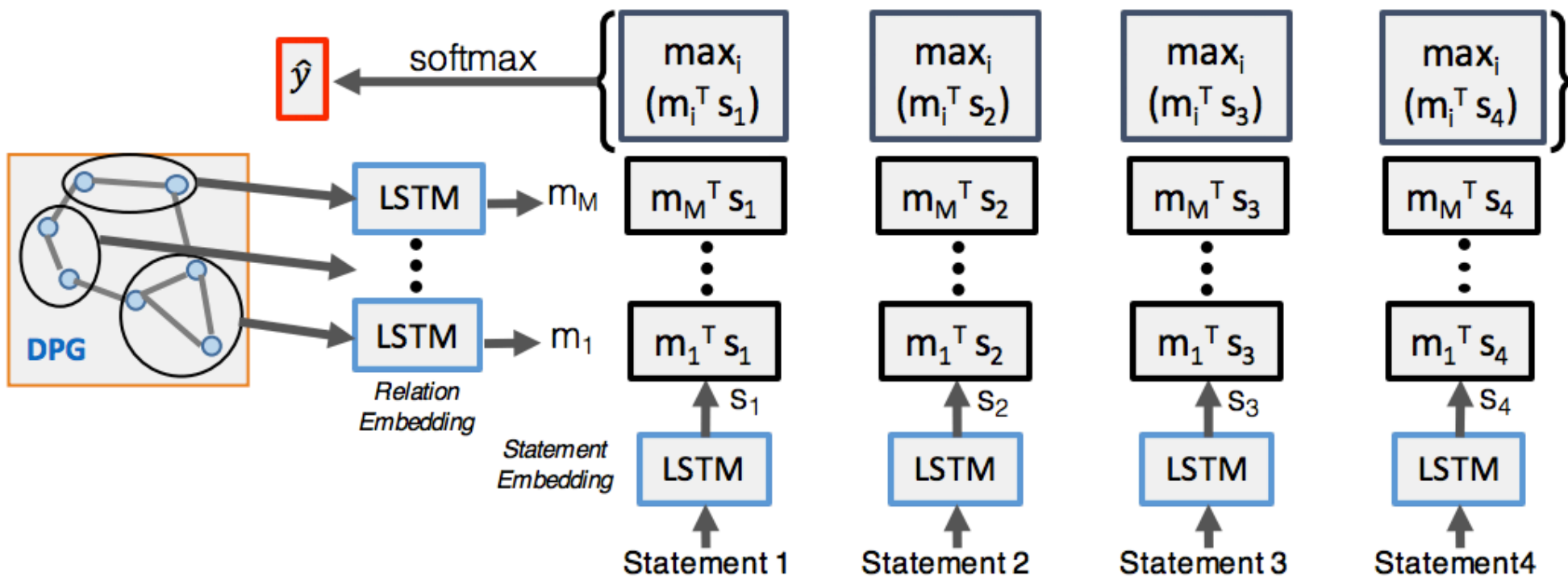
**Diagram Graph**



# Diagram Parsing

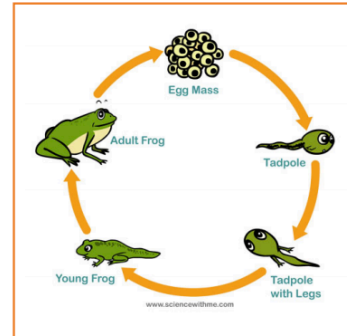


# Question Answering



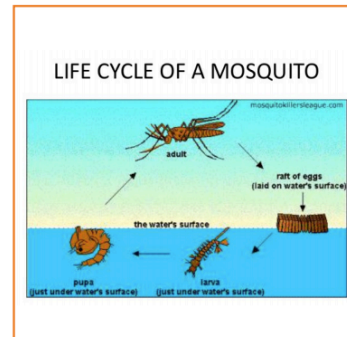
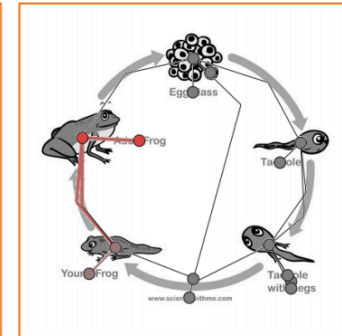


# Attention visualization



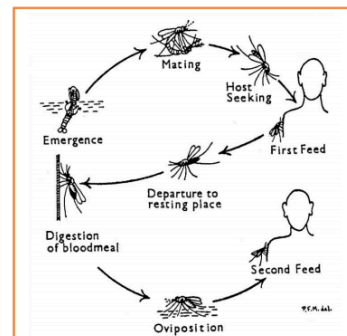
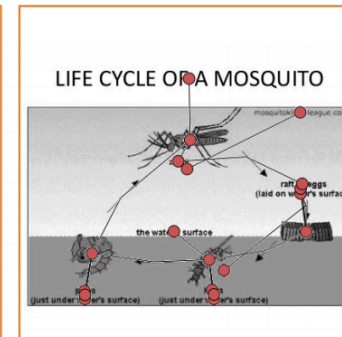
The diagram depicts  
The life cycle of

- a) frog **0.924**
- b) bird 0.02
- c) insecticide 0.054
- d) insect 0.002



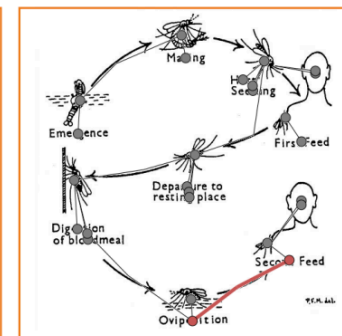
How many stages of  
Growth does the diagram  
Feature?

- a) 4 **0.924**
- b) 2 0.02
- c) 3 0.054
- d) 1 0.002



What comes before  
Second feed?

- a) digestion 0.0
- b) First feed 0.15
- c) indigestion 0.0
- d) oviposition **0.85**



# Results (ECCV 2016)

Method	Training data	Accuracy
Random (expected)	-	25.00
LSTM + CNN	VQA	29.06
LSTM + CNN	AI2D	32.90
Ours	AI2D	<b>38.47</b>

# Limitations

- You need a lot of prior knowledge to answer some questions!
  - E.g. “Fly is an insect”, “Frog is an amphibian”

- You can't really call this *reasoning*...
  - Rather matching algorithm
  - No complex inference involved

Reasoning Level

Geometry QA  
(2015)

Stanford QA  
(2016)

bAbI QA  
(2016)

Diagram QA  
(2016)

End-to-end-ness

# bAbI QA

- Weston et al., 2015 (Facebook)
- Synthetically generated reasoning story-question pairs
- 20 tasks, 1k questions in each task
- Each story can be as long as 200 sentences
- Requires reasoning over multiple sentences
- Should be trained end-to-end (no manual rules or external language resources)
- Passed a task if accuracy  $\geq 95\%$

# Tasks Examples

## **Task 3: Three Supporting Facts**

John picked up the apple.

John went to the office.

John went to the kitchen.

John dropped the apple.

Where was the apple before the kitchen? **A: office**

## **Task 7: Counting**

Daniel picked up the football.

Daniel dropped the football.

Daniel got the milk.

Daniel took the apple.

How many objects is Daniel holding? **A: two**

## **Task 13: Compound Coreference**

Daniel and Sandra journeyed to the office.

Then they went to the garden.

Sandra and John travelled to the kitchen.

After that they moved to the hallway.

Where is Daniel? **A: garden**

## **Task 19: Path Finding**

The kitchen is north of the hallway.

The bathroom is west of the bedroom.

The den is east of the hallway.

The office is south of the bedroom.

How do you go from den to kitchen? **A: west, north**

How do you go from office to bathroom? **A: north, west**

# Previous work

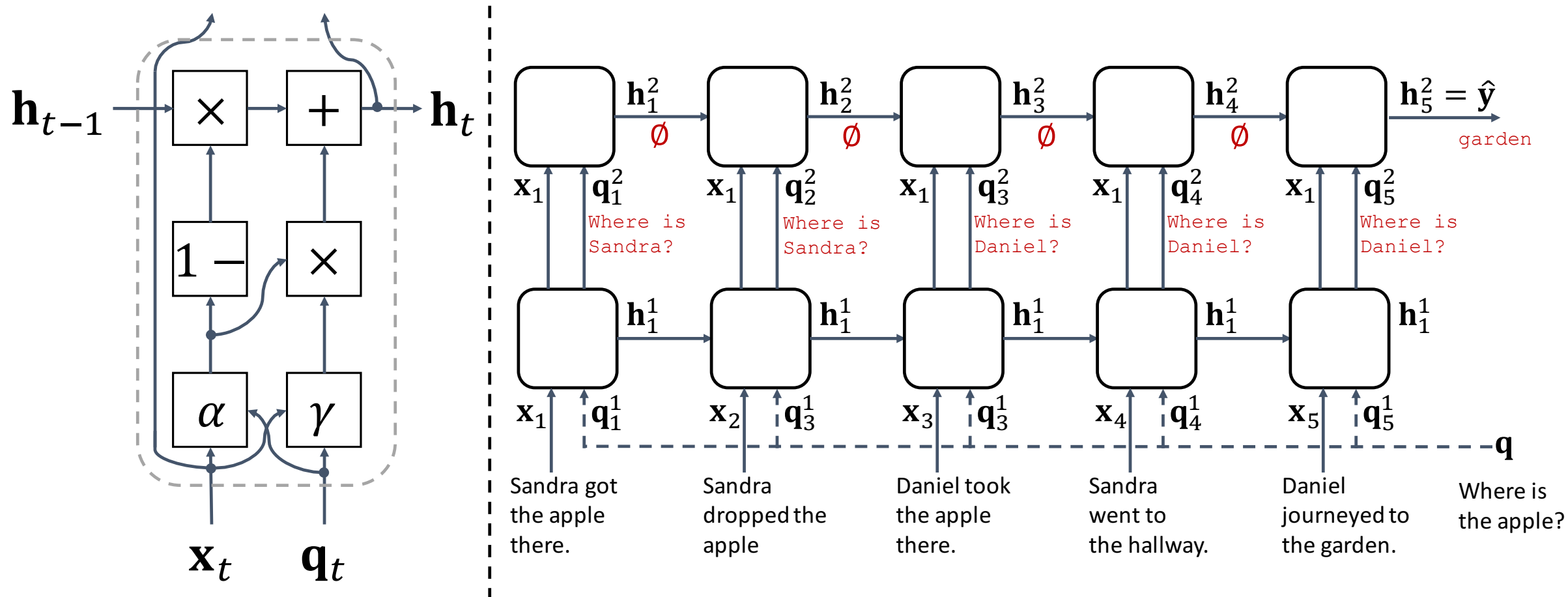
- RNN: Tested as baseline by Weston et al. (2015)
  - Performs very poorly; hidden state is inherently unstable for long-term dependency
- Softmax attention mechanism (Sukhbaatar et al., 2015, Xiong et al., 2016)
  - Uses shared external memory with softmax attention mechanism
  - Attend on different facts over several layers
  - DMN: Combines RNN and attention mechanism
  - **Problem:**
    - vanilla softmax attention cannot distinguish between similar sentences at different time steps.
    - Cannot capture time locality information.

# Query-regression networks

- Name comes from “Logic Regression” (not linear regression)
  - Transforming the original query to an easier-to-answer query, in vector space
- Pure RNN-based model
  - completely internal memory
  - Single unit recurring over time and layers (simple)
  - Although RNN, does not suffer from long-term dependency problem
  - Take full advantage of RNN’s capability to model sequential data
  - Can be considered as using “sigmoid attention”



# Query-regression networks



# Parallelization

$$\begin{pmatrix} \mathbf{h}_1^\top \\ \mathbf{h}_2^\top \\ \mathbf{h}_3^\top \\ \vdots \\ \mathbf{h}_T^\top \end{pmatrix} = \left[ \exp \left\{ \begin{pmatrix} 0 & -\infty & -\infty & \dots & -\infty \\ b_2 & 0 & -\infty & \dots & -\infty \\ b_2 + b_3 & b_3 & 0 & \dots & -\infty \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \sum_{j=2}^T b_j & \sum_{j=3}^T b_j & \sum_{j=4}^T b_j & \dots & 0 \end{pmatrix} \right\} \right] \begin{pmatrix} z_1 \tilde{\mathbf{h}}_1^\top \\ z_2 \tilde{\mathbf{h}}_2^\top \\ z_3 \tilde{\mathbf{h}}_3^\top \\ \vdots \\ z_T \tilde{\mathbf{h}}_T^\top \end{pmatrix}$$

$$\mathbf{H} = [\mathbf{L} \circ \exp(\mathbf{L} [\mathbf{B} \circ \mathbf{L}'])] [\mathbf{Z} \circ \tilde{\mathbf{H}}]$$

# Results on bAbI QA 1k

	<b># of Tasks Passed</b>	<b>Average Accuracy (%)</b>
LSTM (Weston et al., 2015)	0	48.7
End-to-end Memory Networks (Sukhbaatar et al., 2015)	10	84.8
QRN (2 layers)	13	<b>90.1</b>
QRN (3 layers)	<b>15</b>	88.7

# Qualitative Results of QRN

Task 2: Two Supporting Facts	Layer 1			Layer 2
	$z^1$	$\vec{r}^1$	$\overleftarrow{r}^1$	$z^2$
Sandra picked up the apple there.	0.95	0.89	0.98	0.00
Sandra dropped the apple.	0.83	0.05	0.92	0.01
Daniel grabbed the apple there.	0.88	0.93	0.98	0.00
Sandra travelled to the bathroom.	0.01	0.18	0.63	0.02
Daniel went to the hallway.	0.01	0.24	0.62	0.83
Where is the apple?	hallway (hallway)			

Task 3: Three Supporting Facts	Layer 1			Layer 2
	$z^1$	$\vec{r}^1$	$\overleftarrow{r}^1$	$z^2$
Mary got the football there.	0.82	1.00	0.0	0.06
John went back to the bedroom.	0.01	0.00	0.72	0.57
Mary journeyed to the office.	0.01	0.04	0.06	0.88
Mary journeyed to the bathroom.	0.44	0.00	0.89	0.05
Mary dropped the football.	0.62	0.01	0.00	0.03
Where was the football before the bathroom?	office (office)			

Task 7: Counting	Layer 1			Layer 2
	$z^1$	$\vec{r}^1$	$\overleftarrow{r}^1$	$z^2$
Mary journeyed to the garden.	0.67	0.08	0.58	0.12
Mary journeyed to the office.	0.91	0.44	0.11	0.21
Sandra grabbed the apple there.	0.02	0.34	0.92	0.89
Sandra discarded the apple.	0.26	0.61	0.95	0.97
Daniel went to the bedroom.	0.70	0.44	0.99	0.03
How many objects is Sandra carrying?	none (none)			

Task 15: Deduction	Layer 1			Layer 2
	$z^1$	$\vec{r}^1$	$\overleftarrow{r}^1$	$z^2$
Mice are afraid of wolves.	0.11	0.99	0.13	0.78
Gertrude is a mouse.	0.77	0.99	0.96	0.00
Cats are afraid of sheep.	0.01	0.99	0.07	0.03
Winona is a mouse.	0.14	0.85	0.77	0.05
Sheep are afraid of wolves.	0.02	0.98	0.27	0.05
What is Gertrude afraid of?	wolf (wolf)			

# Results on bAbI QA 10k\*

	<b># of Tasks Passed</b>	<b>Average Accuracy (%)</b>
End-to-end Memory Networks (Sukhbaatar et al., 2015)	17	95.8
Dynamic Memory Networks Improved (Xiong et al., 2016)	19	97.2
QRN (2 layers)	18	96.8

# Limitations

- Okay, the reasoning process is interesting ...
- **But “this is a fake dataset”!** (by anonymous reviewers)

Reasoning Level

Geometry QA  
(2015)

Diagram QA  
(2016)

Stanford QA  
(2016)

bAbI QA  
(2016)

End-to-end-ness

# SQuAD (Stanford QA)

## Immune\_system

### The Stanford Question Answering Dataset

The immune system is a system of many biological structures and processes within an organism that protects against disease. To function properly, an immune system must detect a wide variety of agents, known as pathogens, from viruses to parasitic worms, and distinguish them from the organism's own healthy tissue. In many species, the immune system can be classified into subsystems, such as the innate immune system versus the adaptive immune system, or humoral immunity versus cell-mediated immunity. In humans, the blood-brain barrier, blood-cerebrospinal fluid barrier, and similar fluid-brain barriers separate the peripheral immune system from the neuroimmune system which protects the brain.

#### What is the immune system?

*Answer 1:* a system of many biological structures and processes within an organism that protects against disease

*Answer 2:* system of many biological structures and processes

*Answer 3:* a system of many biological structures and processes within an organism

*Answer 4:* a system of many biological structures and processes within an organism

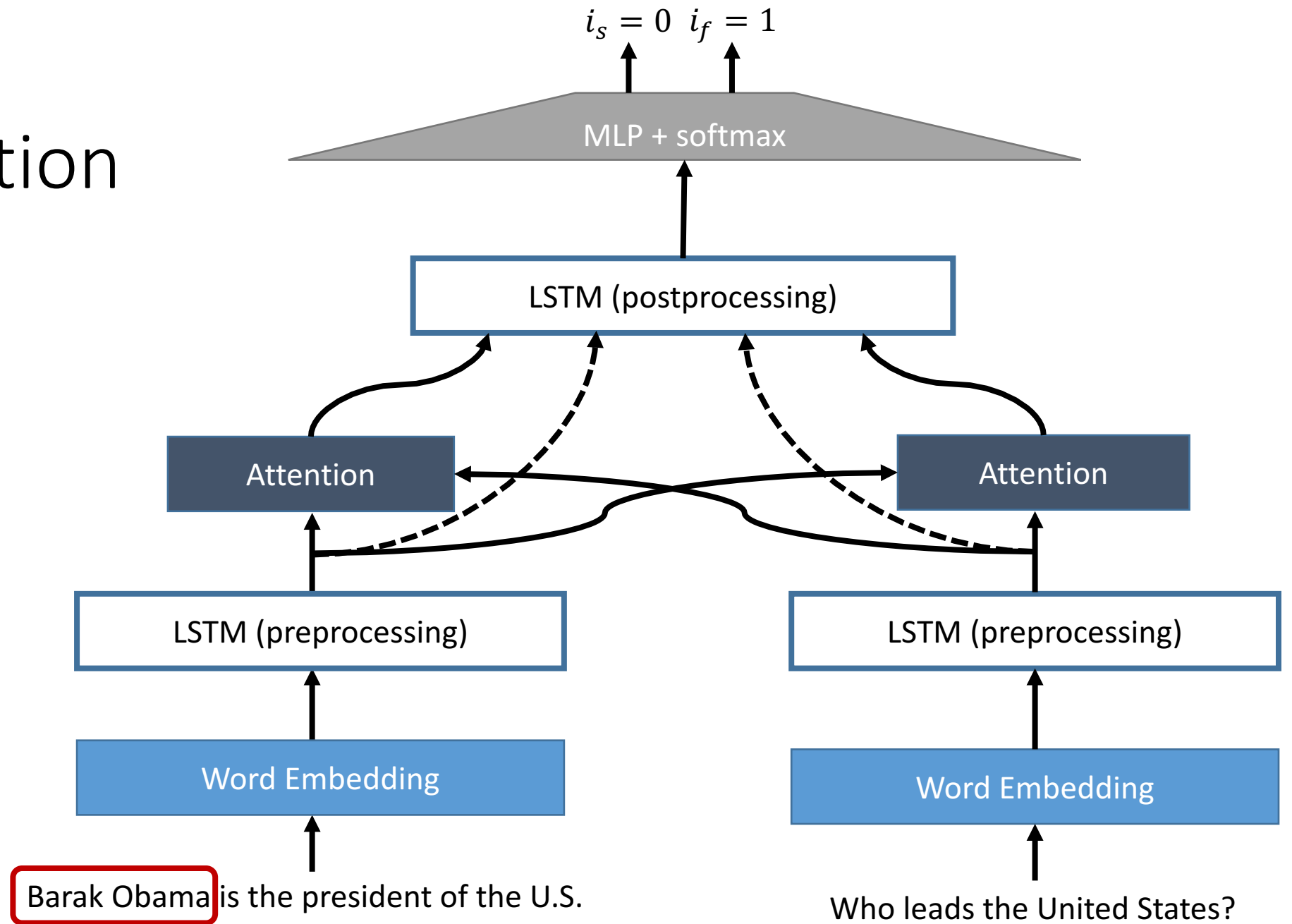
- Recently released: June 2016
- 100k+ paragraph-question-answer triples
- Paragraphs from most popular articles in Wikipedia
- Answer is the subphrase of the paragraph



# Stanford QA vs Other “Big” QA Datasets

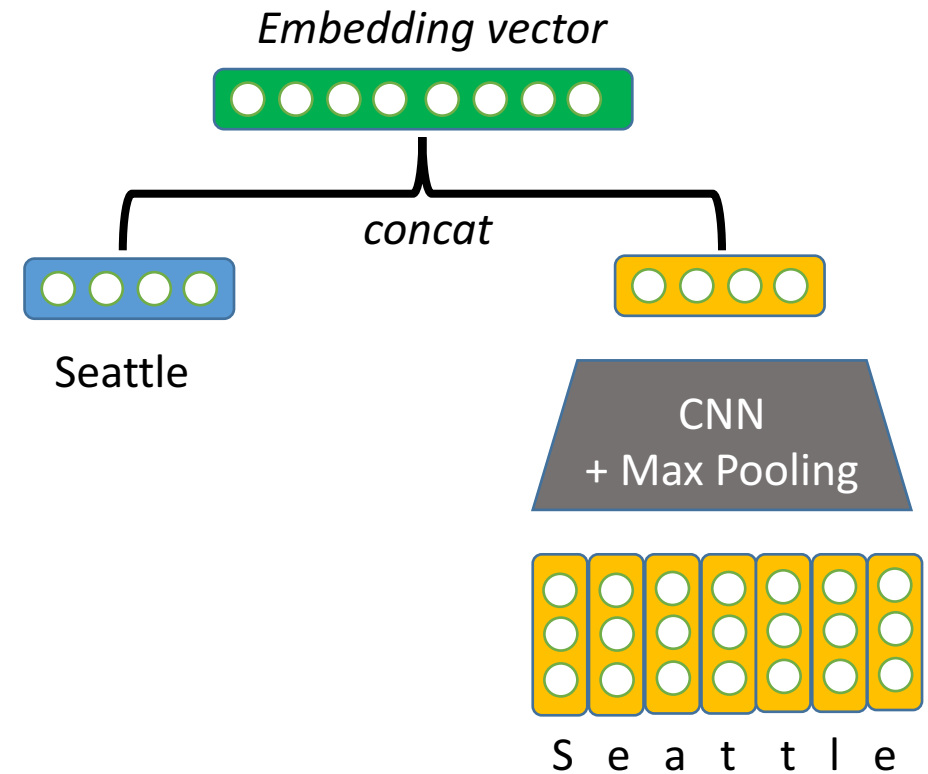
- CNN / Daily Mail (Hermann et al., 2015)
  - Google DeepMind
  - Document-Summary pairs from web
  - Cloze test on summary (fill in the blank)
- Children’s Book Test (Hill et al., 2015)
  - Facebook AI Research
  - Project Gutenberg: Children’s books
  - Cloze test on 21st sentence
- **Take away:** Cloze test, and crawled data
- Stanford QA is direct question, and carefully controlled (turked)

# Model: Co-Attention



# Embedding Module

- Word embedding is fragile against unseen words
- Char embedding can't easily learn semantics of words
- Use both!
- Char embedding as proposed by Yoon (2015)



# Attention Mechanism: Motivation

While **Seattle**'s weather is very nice in summer, its weather is very rainy **in winter**, making it one of the most **gloomy cities** in the U.S.

*Q: Which city is gloomy in winter?*

# Attention Mechanism

- **Theoretically**, RNN can propagate information over a long distance through its recurrent state
- **Practically**, this is very difficult
  - Inherently unstable state, even using LSTM (Weston et al., 2014)
  - State size is fixed (Bahdanau et al., 2014)
- Attention provides *shortcut access* to distant information
- **Co-Attention**: question attends on context, and context attends on question. Similar in spirit to, but fundamentally different from, Lu et al. (2016).

# Results: Metric

- Each question is answered by 2-5 different people (by indicating the answer phrase in the paragraph)
- **Exact Match:** the answer exactly matches one of the answers
- **F1 Score:** geometric average of precision and recall
- “The **actors** were paid \$1.5 million on average.”
- *Q: Who were paid more than \$1 million on average?*

# Results on Dev (Sept. 20, 2016)

	Exact Match (%)	F1 (%)
Baseline (June 2016)	39.0	51.0
Attention and Chunking (IBM)	48.0	64.5
Match LSTM v1 (Singapore)	54.8	68.0
Match LSTM v2 (Singapore)	59.4	70.0
Neural Chunker (IBM)	61.8	70.7
Co-Attention (Ours)	<b>62.2</b>	<b>72.6</b>





Reasoning Level

Geometry QA  
(2015)

How about here?

Stanford QA  
(2016)

bAbI QA  
(2016)

Diagram QA  
(2016)

End-to-end-ness

# Important questions

- Is fully end-to-end reasoning system feasible with reasonable amount of data? → Probably no
- How to balance between:
  - data size
  - model priors (manually defined rules, annotations, etc.)
- How to naturally incorporate model priors (which might be structured data) into the model?

# Thank you!

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- <http://seominjoon.github.io>